



# Wireless Communications – RF – Part I

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  - Demands
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  - The requirements
  - Bandwidth and coverage
- Beyond 2023 –Issues
- Channel capacity
- Throughput and how to increase it
- 5&6G

# Wireless Systems

## Two main categories

- Broadband
- Cellular

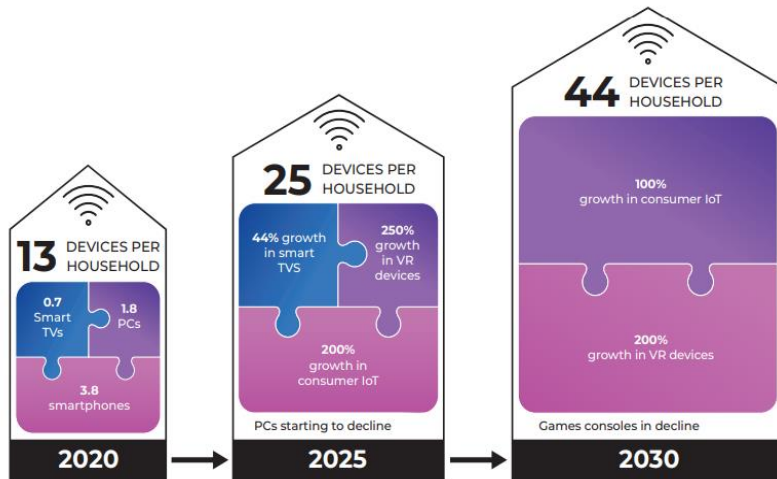
## Several types of connections

- Optical fiber
- 5G, 6G and beyond
- Fixed wireless access
- wWreless broadband
- cable
- DSL
- Satellite

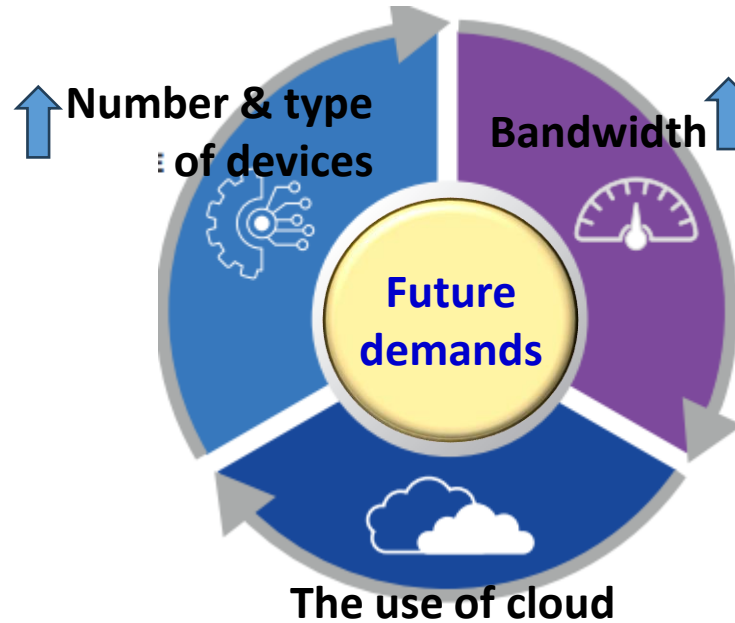
*Not all internet connections are created equal – i.e., asymmetrical connectivity.*



# Wireless Systems – Demands

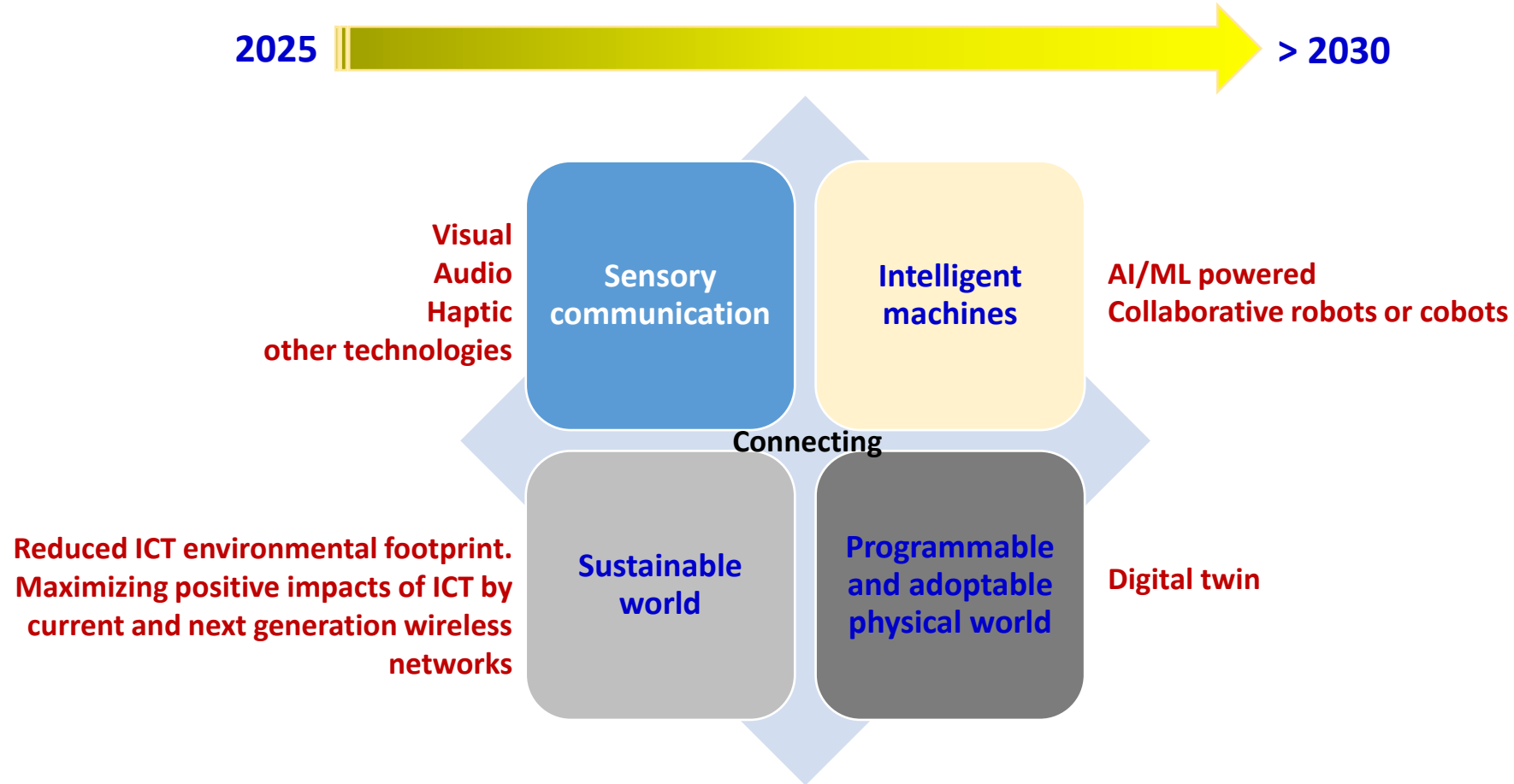


Source: OMDIA,  
<https://worldbroadbandassociation.com/wp-content/uploads/2024/06/Next-generation-broadband-roadmap-2023-to-2030.pdf>



- 2020 – 4k Video: 50 Mbps
- 2023 – VR: 100 Mbps
- 2025 – Cloud gaming: 30 Mbps
- 2027 – 8k Video: 300 Mbps
- 2030 - High-quality XR: 1 Gbps
- Beyond 2023
  - XR Free view: 2 Gbps
  - Live 3D TV: 5.5 Gbps

# Wireless Technology - The Trend



# Wireless Technology - The Requirements

## Data rate requirements

Driven by the need to encode a multitude of high-resolution images and videos.

## Low delay

→ The need for video coding

→ Demands on the data rates ↑

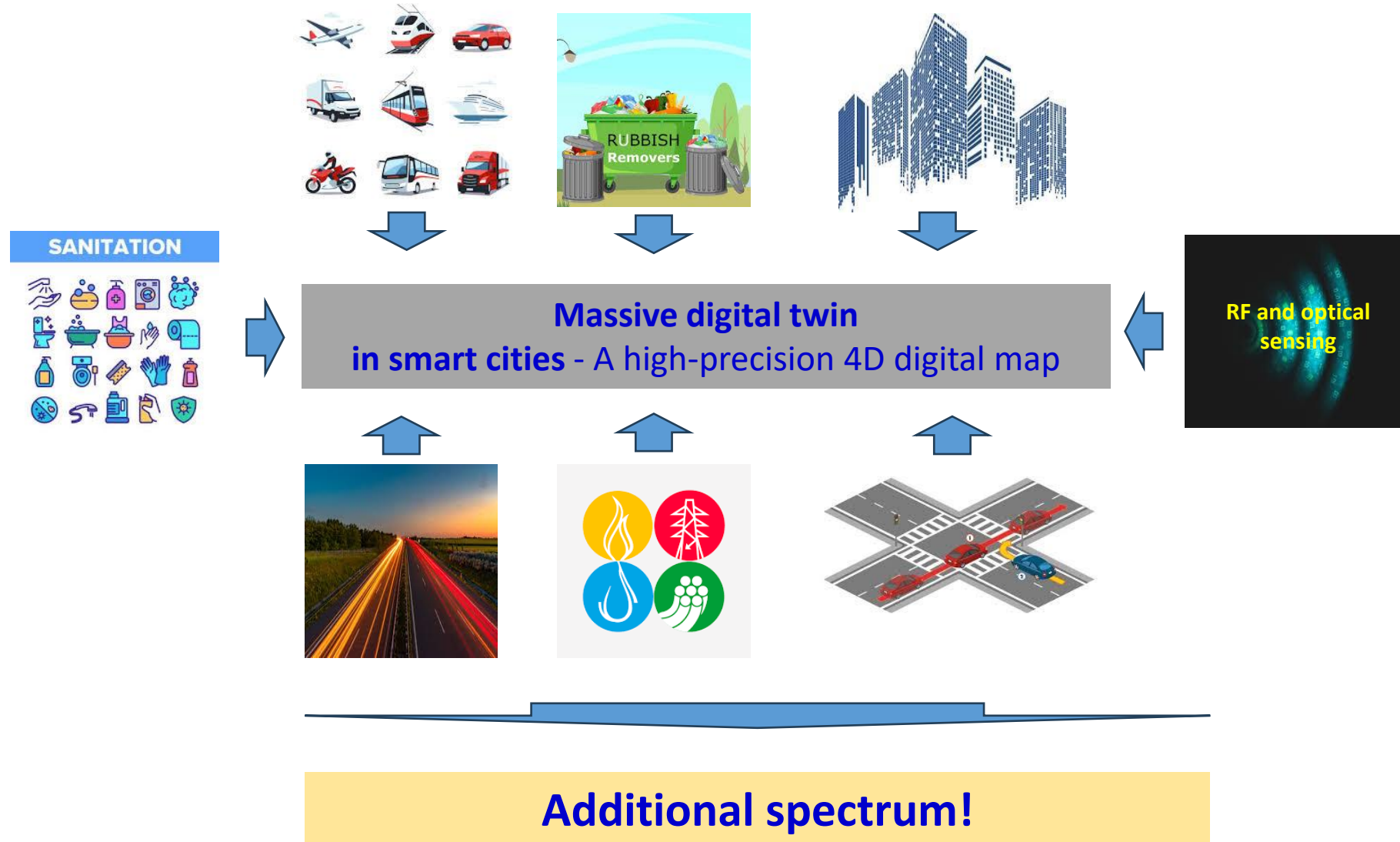
## In holographic communication

[e.g., in 6G, 100 Mbit/s and 1 Gbit/s, respectively, need to be supported for high-resolution holographic communication [1]]

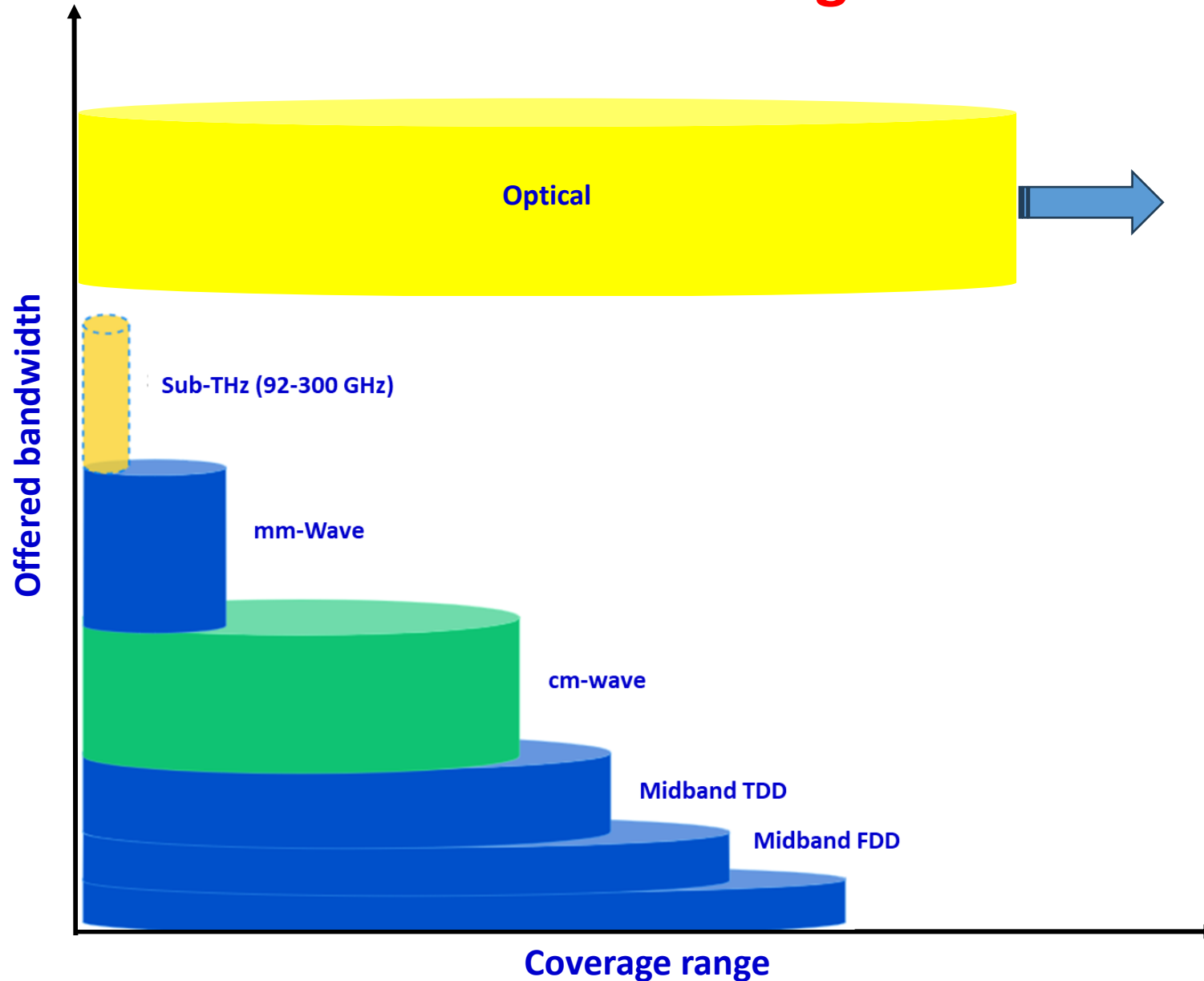
Wide-area urban environment ( $0.004 \text{ user/m}^2$ )  
[1.6 Mbit/s/m<sup>2</sup> in the downlink with 60% traffic offloaded to Wi-Fi [1]]

In a dense 3-sector network with inter-site distances of 200 m  
[need 55 Gbit/s/site. Assuming a downlink spectral efficiency of 7.8 bit/s/Hz per sector, → ~2.4 GHz of spectrum]

# Wireless Technology - The Requirements



# Wireless Technology - Bandwidth & Coverage



Paulo Sergio Rufino Henrique;  
Ramjee Prasad, "6G The Road to the  
Future Wireless Technologies 2030,"  
in *6G The Road to the Future  
Wireless Technologies 2030*, River  
Publishers, 2021, pp.i-xxvi.

# Wireless Networks – Beyond 2030 – Issues (1/4)

Societal performance **MUST** have the same importance as system performance!

## ICT – Mobil Networks - Energy efficiency and sustainability

The carbon footprint -  
Primarily determined  
by the:

- *overall energy usage from running the network*
- *carbon emission intensity of the energy sources.*



Intergovernmental  
Panel on Climate  
Change's -  
**Reporting on the  
global  
temperature rise  
by 1.2°C**



The ICT sector -  
Aim for a 45%  
reduction in  
greenhouse gas  
emissions by  
2030.



Technology driving energy efficiency – *Use  
of 5&6G*

But:

- **Massive MIMO in RF Consume too much power** (3 times more than 4G)
- **DSP** - Great in energy per bit compared with the noise

System architecture solutions, deployment  
and architecture strategies for networks

Site solutions based on renewable energy

The role of AI/ML

Applications and services

# Wireless Networks – Beyond 2030 – Issues (2/4)

## IoT applications



RFID tags  
Smart sensors



Smart desks  
Smart lighting



Biometric scanners for touchless entry

Smart cameras with AI - Detecting unusual activity after hours. Can learn normal patterns and identify unusual patterns.



IoT in the workplace introduces entry points in the network

The need for a robust security infrastructure



The use of AI/ML



Enhances:

*predictive analytics*  
*real-time monitoring*  
*proactive risk management*

## Concerns on impacts on human health and environment [1, 2]



Possible ranges - 20-150 m with smaller coverage areas/small cell

- A cell radius of 20 m → **about 800 base stations/km<sup>2</sup>**
  - This contrasts with 3/4G which use large or 'macro' cells, ranges of 2-15 km or more.



**Compact cell antennas deployment**



**Constant exposure of people to mmW and THz radiations.**



**Reaching the EMI limit  
(World Health Organisation  
recommended regulations)!**

**Already reached!**

[1] See '5G Deployment: State of Play in Europe, USA and Asia', European Parliament, June 2019; [2] R. M. Powell. See also similar opinions from experts such as T. Schoechle and P. Héroux, 'Fiber is safer, faster, more reliable, and far more cyber secure and energy efficient than wireless';

# Wireless Networks – Beyond 2030 – Issues

## (4/4)



- Assessing network users, services, and environments
- Decision making, and dynamic adjustment of the network
- Network self-evolution mechanism

But. AI is not  
totally  
secure!



- At different levels depending on the requirements
- More computationally intensive
- Most popular for internet communicating, cloud



Life time needs  
to be long



- People must have access to the technology, which is simple and user friendly

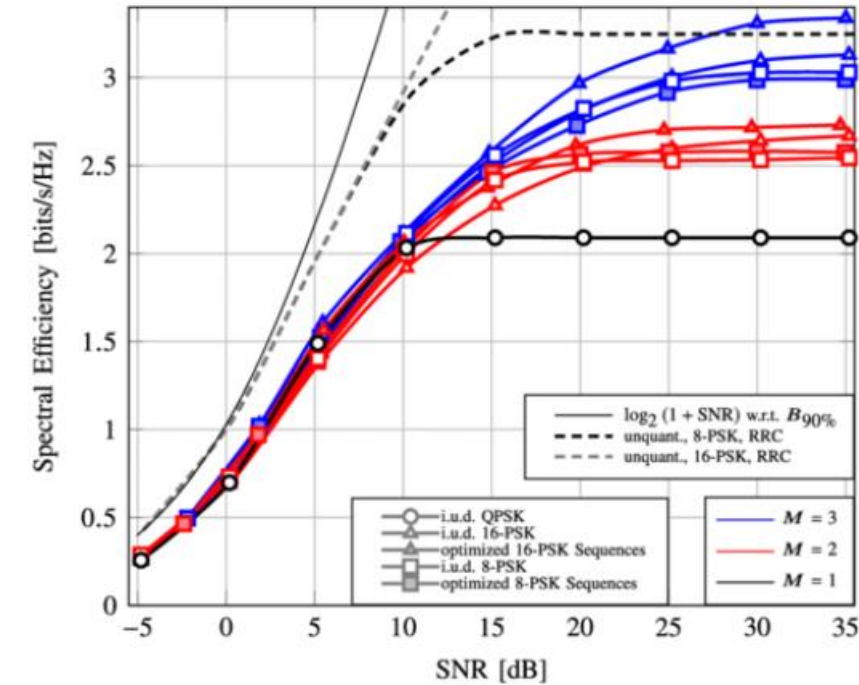
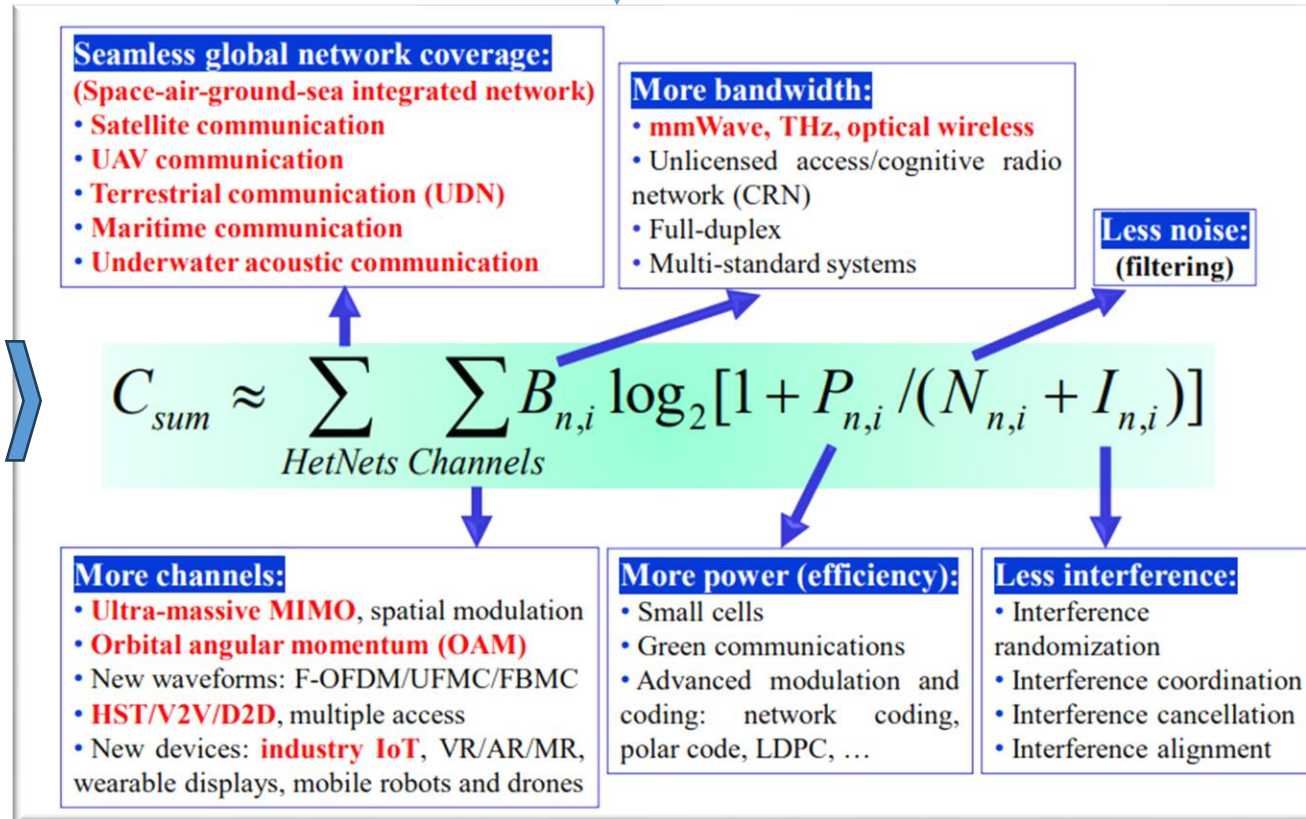


Due to more complexity and deployment of many base stations in a small area.

- According to European Commission estimates, to reach the target, including urban areas, the cost is estimated at **€500 billion by 2025** [1].

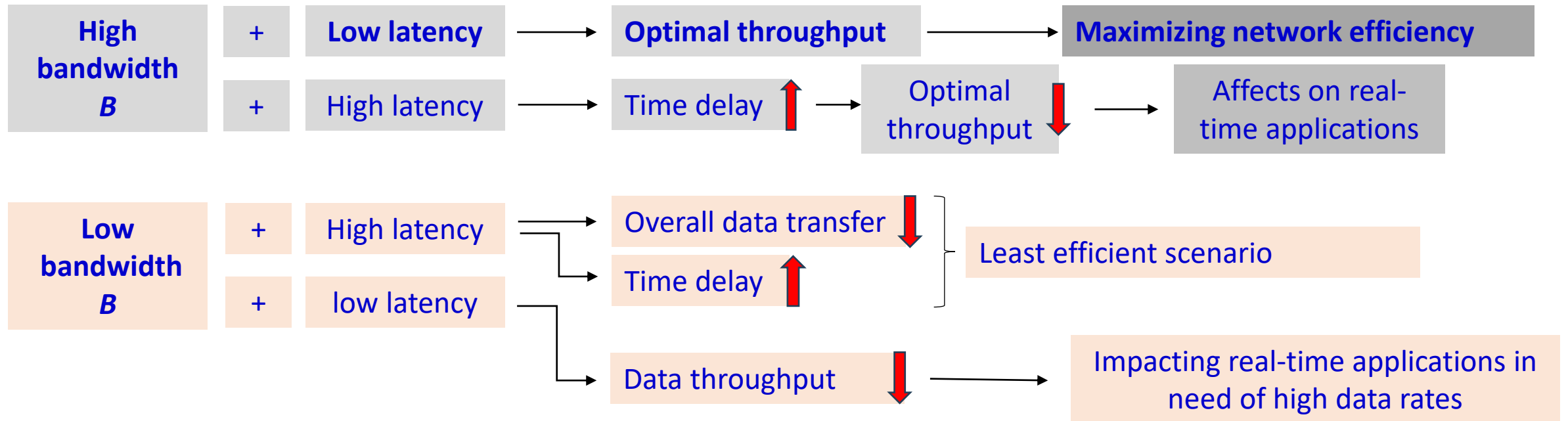
$$\eta_{sp} = \frac{R/B}{k} \text{ Bit/s/Hz/site (i.e. cluster size)}$$

Shannon capacities of different types of channels over HetNets with interference



$$\text{Throughput } R_{Th} = B \text{ [Hz]} \cdot D \text{ [cell/km}^2\text{]} \cdot \eta_{sp} \text{ [bit /s /Hz / cell]}$$

## Factors affecting $R_{Th}$



$$\text{Throughput } R_{Th} = B \text{ [Hz]} \cdot D \text{ [cell/km}^2\text{]} \cdot \eta_{sp} \text{ [bit /s /Hz / cell]}$$

## Factors affecting $R_{Th}$ - **Densification of base stations (BSs)**

According to Qualcomm, doubling the number of BSs doubles the capacity

[1]

$R_{Th}$  gain



“Cooper’s Law” must eventually hit a plateau

Fundamental limits of densification

*Cooper Law - The maximum number of voice conversations or equivalent data transactions that can be conducted in all of the useful radio spectrum doubles every thirty months.*

Qs:

- What will cause saturation?
- What can be done to prolong Cooper’s Law as long as possible by optimizing the wireless network design?

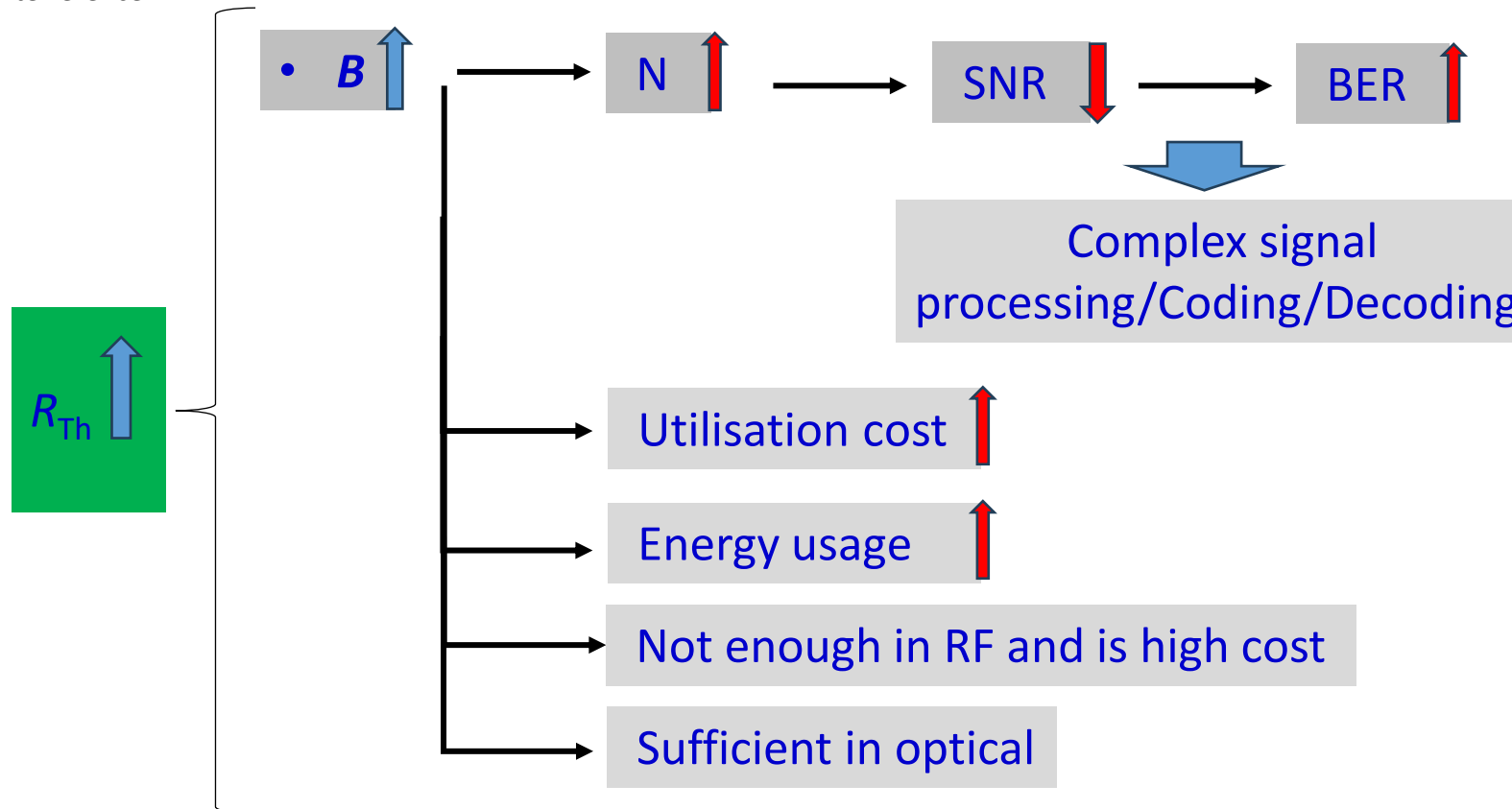
15

$$\text{Throughput } R_{Th} = B \text{ [Hz]} \cdot D \text{ [cell/km}^2\text{]} \cdot \eta_{sp} \text{ [bit /s /Hz / cell]}$$

## Options to increase $R_{Th}$

Leads to →

ICI: Inter channel interference  
N: noise

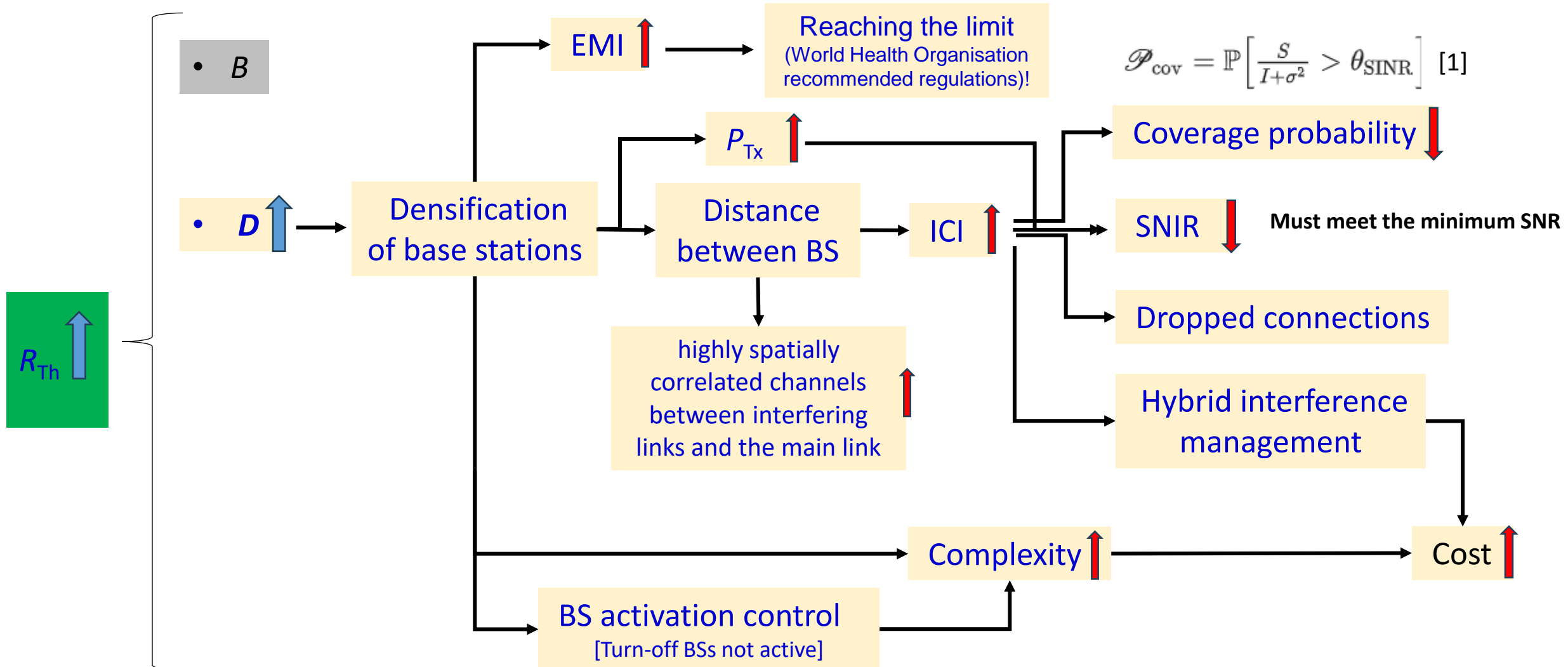


Leads to →

ICI: Inter channel interference

N: noise

$$\text{Throughput } R_{Th} = B \text{ [Hz]} \cdot D \text{ [cell/km}^2\text{]} \cdot \eta_{sp} \text{ [bit /s /Hz / cell]}$$

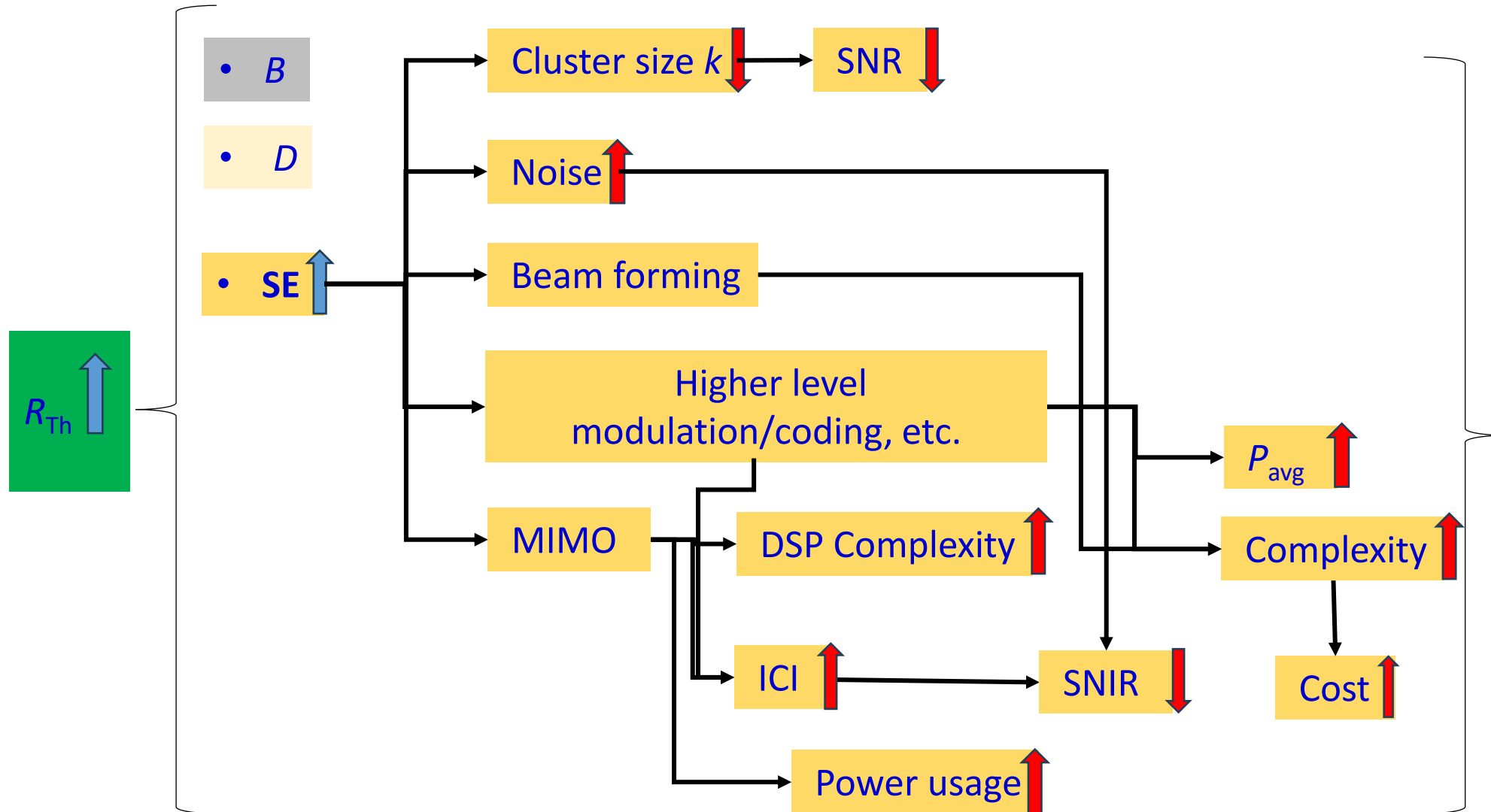


Leads to →

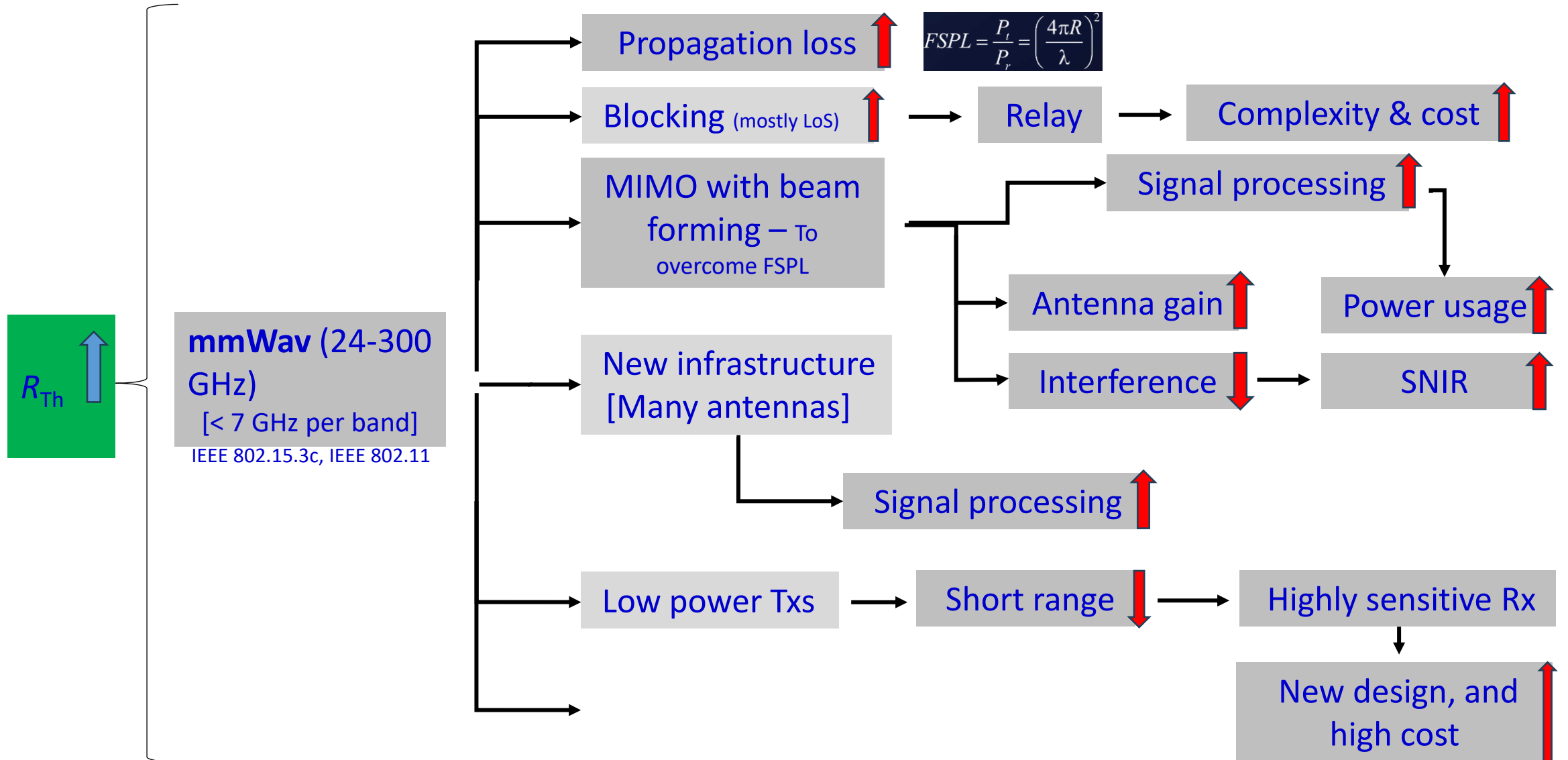
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N: noise

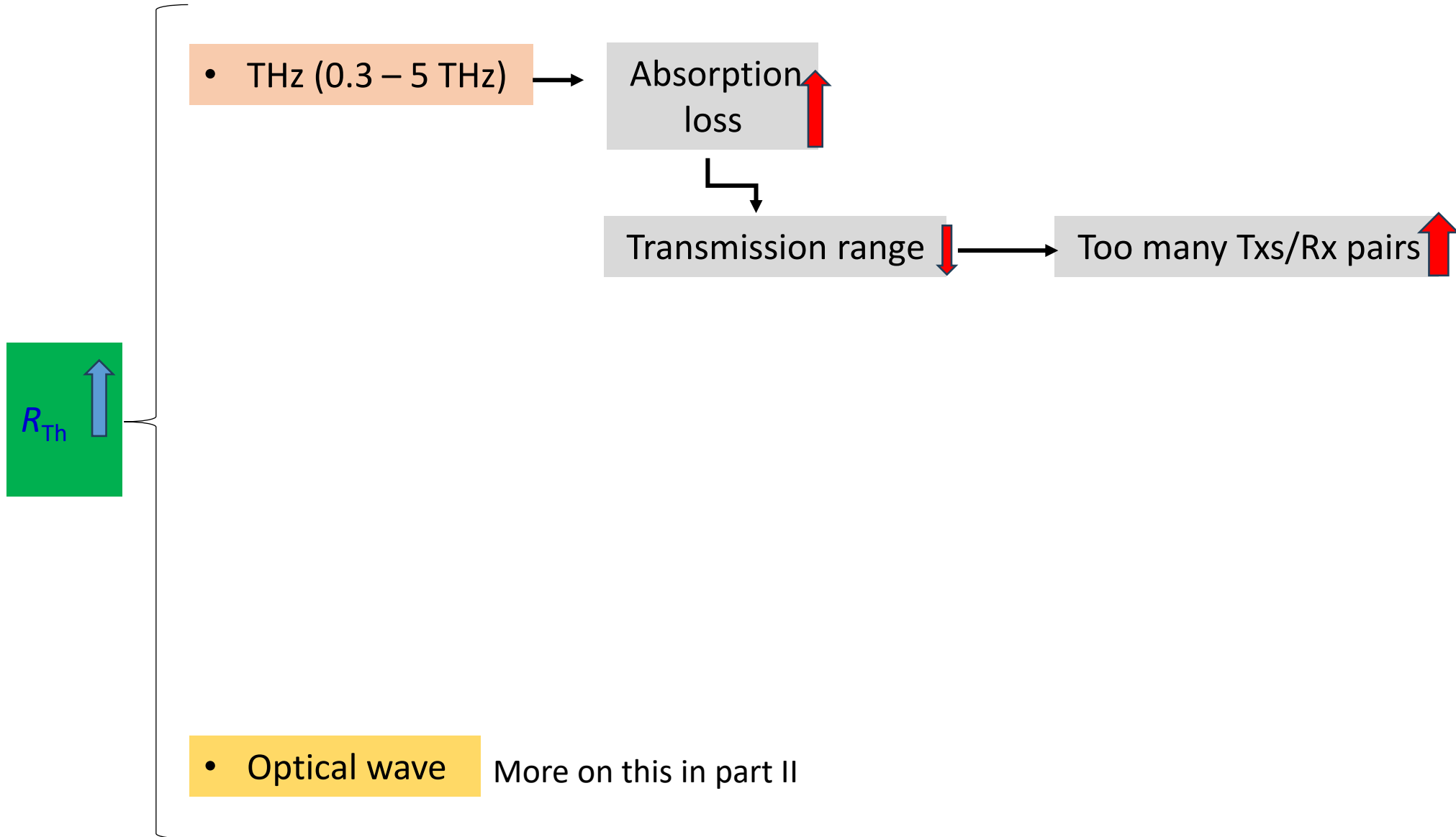
$$\text{Throughput } R_{Th} = B \text{ [Hz]} \cdot D \text{ [cell/km}^2\text{]} \cdot \eta_{sp} \text{ [bit /s /Hz / cell]}$$



However,  
these solutions  
are reaching the  
state of saturation  
and limits of  
implementation,  
due to:  
**Costs**  
**Complexity**  
**Etc.**



# Throughput – Wireless Technology



# Wireless Networks – 5&6G

Combined with fiber and OWC networks, they offer energy efficiency and sustainability



**Cloud network** – By bringing data - once processed via physical hardware and data centers - to the edge of the network



**Reduces delays** in data processing and increases data security because there are fewer opportunities for a breach.



**Decreased latency**, or lag time, of data processing.



**Faster (wide bandwidth)** and more efficient decision making.



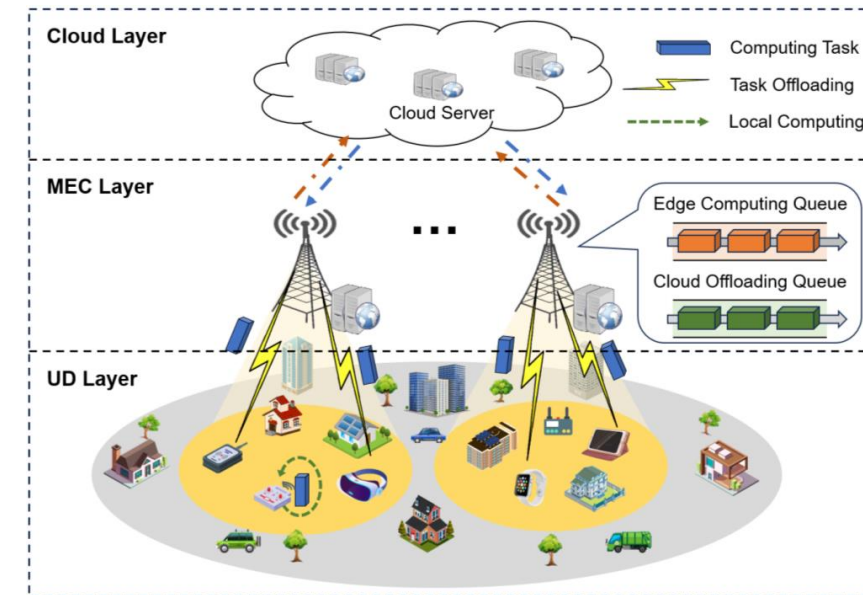
By creating an environment where data is more easily accessed and available via IoT.

- Less time to generate and evaluate data
- Less energy required to operate a business → improved energy efficiency.

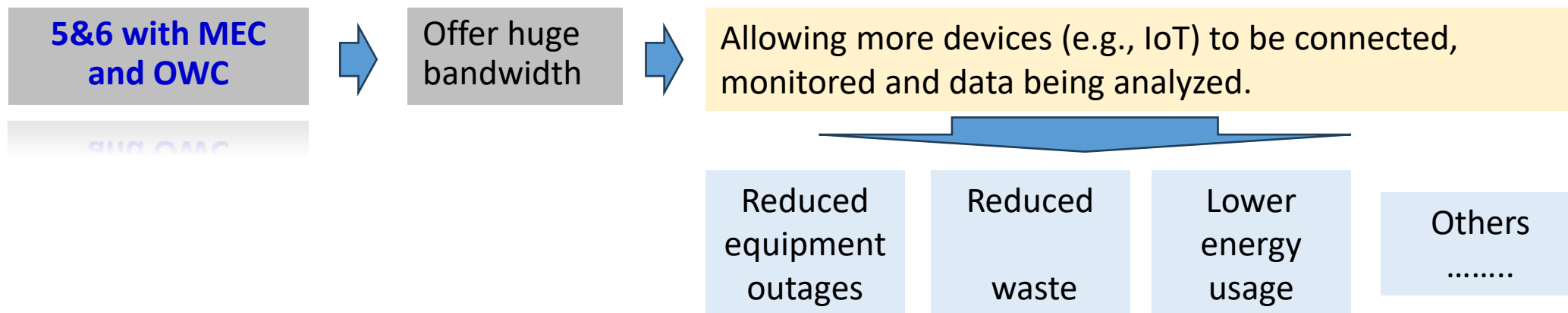
# Wireless Networks – Edge cloud

## Multi-access edge computing

- **help with energy efficiency** – **Since links are too short within certain environments and not at a data centre – far away**
- Provide on-site data processing for increased speed and privacy
- **Lower latency** → reduces traffic on centralized data centers → sustainable electronic waste → lower water and energy usage



G Sun, et al, IEEE Transactions on Mobile Computing, 2025-01-06 <https://arxiv.org/pdf/2501.02952>



## Part II – Optical Wireless Communication.

**Thank you!**